

List of Publications

Conference Proceedings

- [1] BOBÁK, P.; ČMOLÍK, L. and ČADÍK, M. Video Sequence Boundary Labeling with Temporal Coherence. In: *Proceedings of Computer Graphics International 2019*. Cham: Springer International Publishing, 2019, p. 40–52. CGI 2019. ISBN 978-3-030-22514-8.
 - CORE ranking: B
 - Contribution: 40%

Journal Articles

- [2] BOBÁK, P.; ČMOLÍK, L. and ČADÍK, M. Temporally stable boundary labeling for interactive and non-interactive dynamic scenes. *Computers & Graphics*, 2020, vol. 91, p. 265–278. ISSN 0097-8493.
 - Impact Factor: 2.5 (Q2 in Web of Science)
 - Contribution: 50%
- [3] BOBÁK, P.; ČMOLÍK, L. and ČADÍK, M. Reinforced Labels: Multi-Agent Deep Reinforcement Learning for Point-Feature Label Placement. *IEEE Transactions on Visualization and Computer Graphics*, 2024, vol. 30, no. 9, p. 5908–5922. ISSN 1077-2626.
 - Impact Factor: 5.2 (Q1 in Web of Science)
 - Contribution: 60%
- [4] BOBÁK, P.; ČMOLÍK, L. and ČADÍK, M. From Top-Right to User-Right: Perceptual Prioritization of Point-Feature Label Positions. *ArXiv preprint arXiv:2407.11996*, Submitted to *IEEE Transactions on Visualization and Computer Graphics*, 2024.
 - Submitted
 - Impact Factor: 5.2 (Q1 in Web of Science).
 - Contribution: 70%