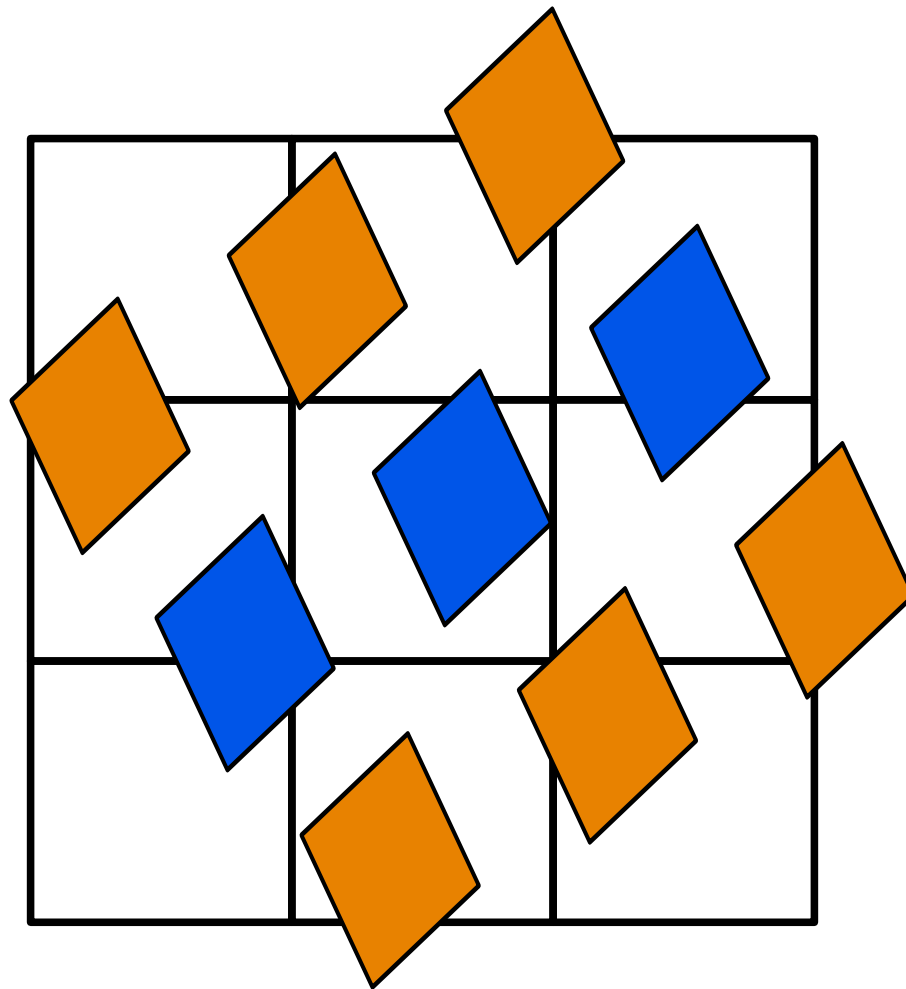
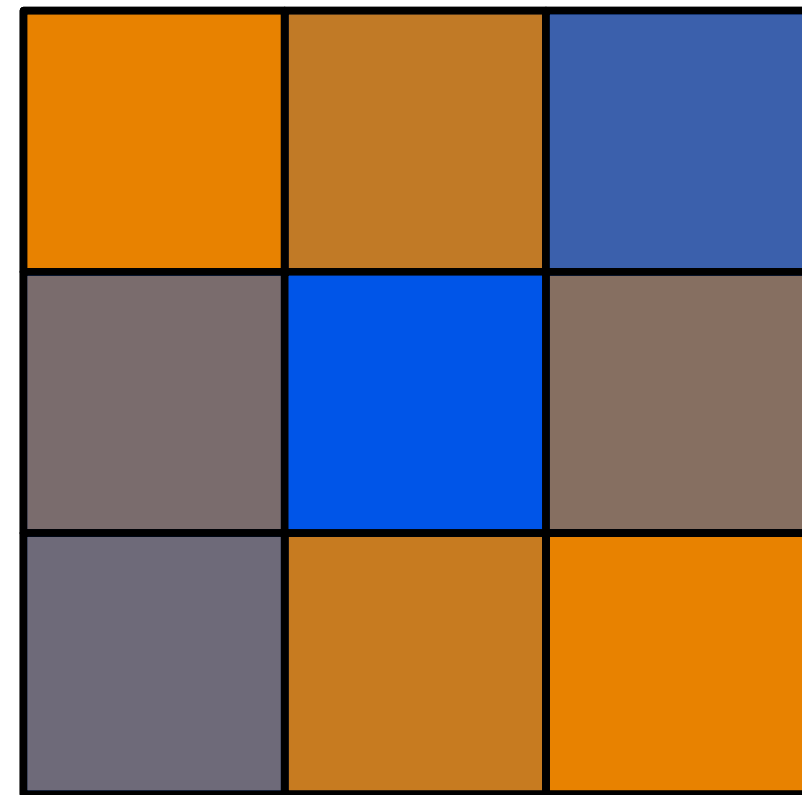


original pixels



forward warping (splatting)



backward warping (sampling)